

Given PDA M (restricted PDA)

Form CFG :

$$V = \{ A_{pq} \mid p, q \in Q(M) \}$$

$$S = A_{q_0 q_{\text{accept}}}$$

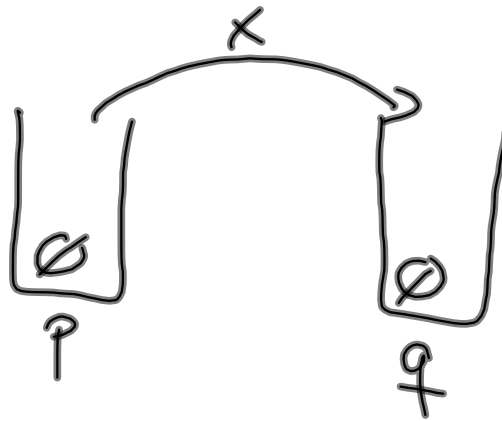
$$\forall p, q, r, s \in Q(M), t \in \Gamma, a, b \in \Sigma_\xi$$

$$\text{If } (r, t) \in \delta(p, a, \varepsilon) \wedge (q, \varepsilon) \in \delta(s, b, t)$$

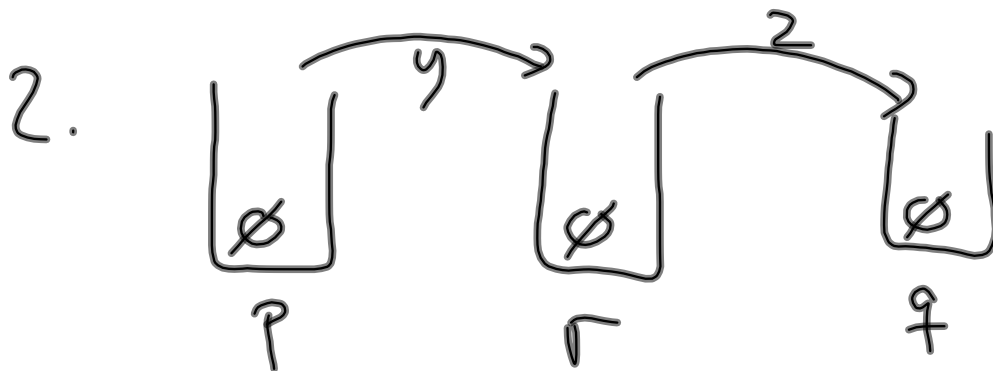
then add rule $A_{pq} \rightarrow a A_{rs} b$

Two possibilities for M

When



1. no empty stack in between
(on prefix of x)



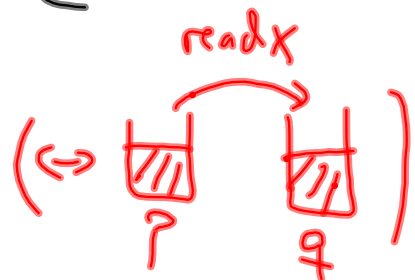
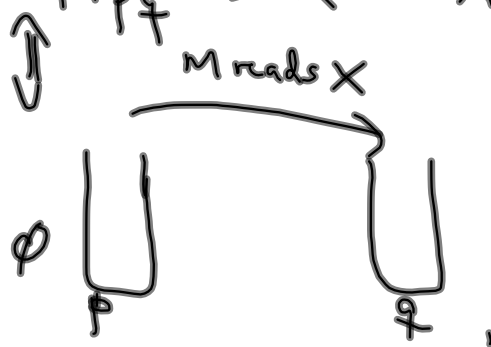
$\forall p, q, r \in Q$ add rule

$$A_{pq} \rightarrow A_{pr} A_{rq} \quad ,$$

$\forall p \in Q$ add rule

$$A_{pp} \rightarrow \varepsilon$$

Claim $A_{pq} \stackrel{*}{\Rightarrow} X \quad X \in \Sigma^*$



Claim 2.30 If $A_p q \stackrel{x}{\Rightarrow} x$

then $\begin{array}{c} \boxed{\emptyset} \\ p \end{array} \xrightarrow{x} \begin{array}{c} \boxed{\emptyset} \\ q \end{array}$

Pf: Induction on # steps in derivation.

1 Step: $p=q$ and we used $A_{pp} \rightarrow \varepsilon$

clearly $\begin{array}{c} \boxed{\emptyset} \\ p \end{array} \xrightarrow{\varepsilon} \begin{array}{c} \boxed{\emptyset} \\ p \end{array}$

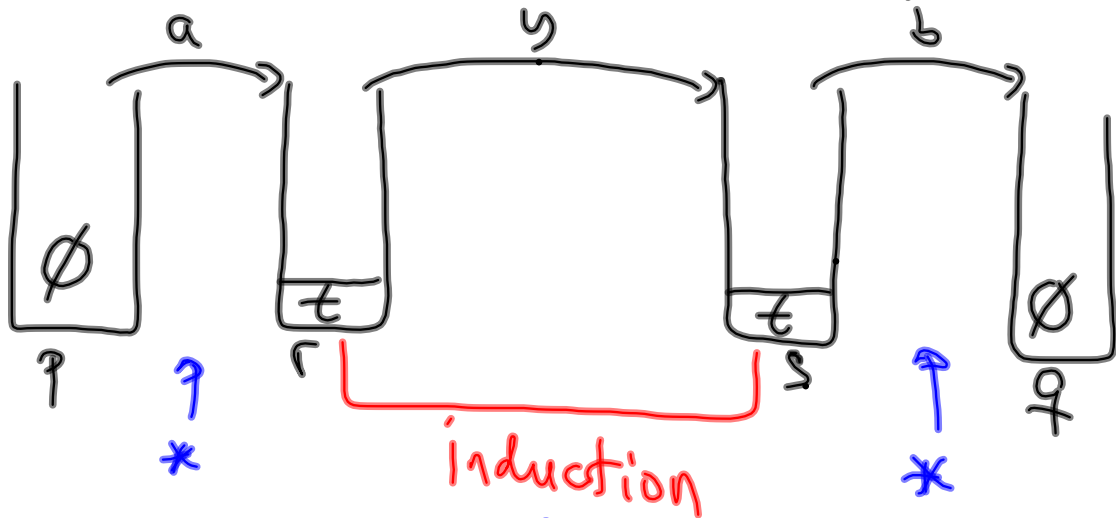
assume ok if derivation has
 $\leq k$ steps.

$k+1$ steps : 2 cases

a) $A_{pq} \rightarrow a A_{rs} b$ first step

b) $A_{pq} \rightarrow A_{pr} A_{rs}$

a) : $x = ayb$ for some $y \in \Sigma^*$
 and $A_{rs} \stackrel{*}{\Rightarrow} y$ in k steps



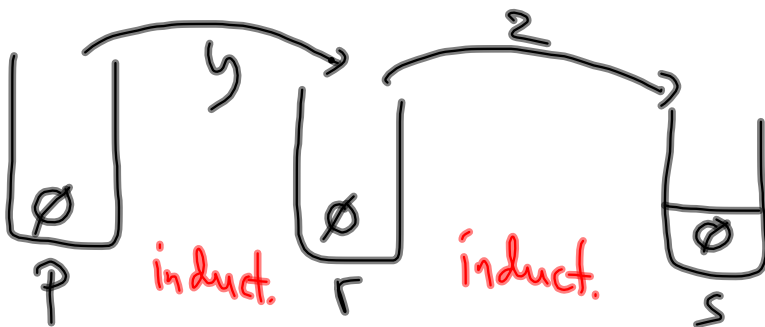
Since $A_{pq} \rightarrow aA_{rs}b$ was added as a rule

$$b): A_{pq} \rightarrow A_{pr} A_{rq}$$

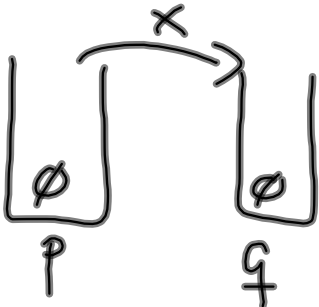
$$\text{so } x = yz$$

where $A_{pr} \stackrel{x}{\Rightarrow} y$ in $< k$ steps

$$A_{rq} \Rightarrow z \text{ -----}$$



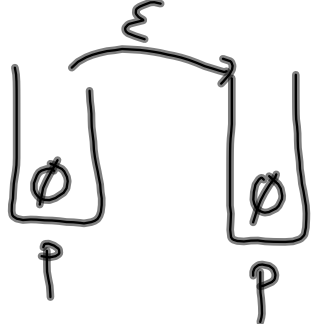
Claim 2.31



$$\Rightarrow A_{PQ} \xrightarrow{x} X$$

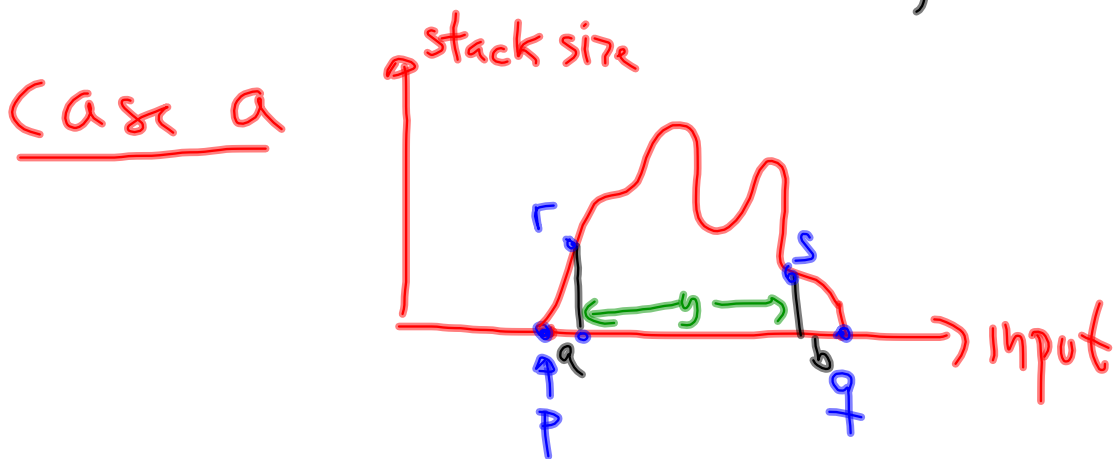
pf by induction on # steps made by M .

0 steps

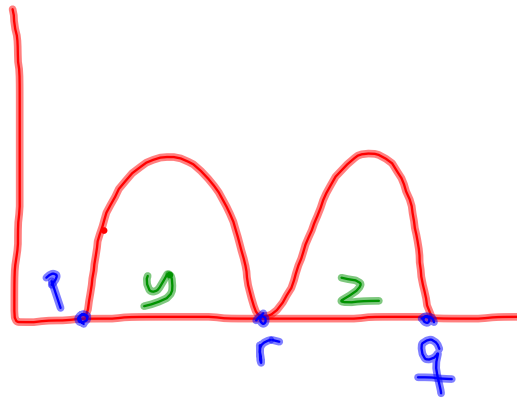


$$A_{PP} \rightarrow \varepsilon v'$$

assume OK when M takes $\leq k$ steps and consider the case when M takes $k+1$ steps



Case b



In case b

$$\left. \begin{array}{l} A_{pr} \Rightarrow y \\ A_{rq} \Rightarrow z \end{array} \right\} \text{by induction}$$

So $A_{pq} \Rightarrow A_{pr} A_{rs} \Rightarrow yz = x$

$$\underline{\text{Case a}} \quad A_{pq} \rightarrow a A_{rs} b$$

(by the steps that M took)

and by induction

$$A_{rs} \stackrel{x}{\Rightarrow} y \text{ so}$$

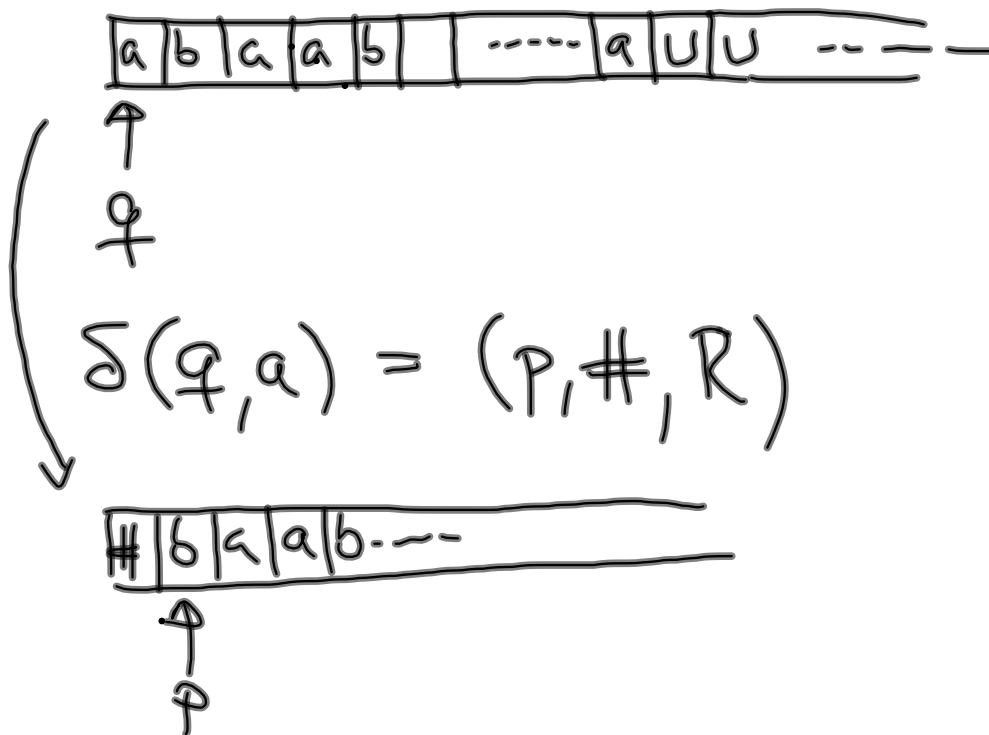
$$A_{pq} = x A_{rs} b \stackrel{*}{\Rightarrow} a y b = x$$

Conclusion

$$S = A_{q_0 q_{\text{accept}}} \stackrel{*}{\Rightarrow} X$$

\Downarrow

$$X \in L(M)$$



$$\{ w \# w \mid w \in \{0,1\}^* \}$$

0 1 1 # 0 1 1 0 0 . -

x 1 1 # 0 1 1

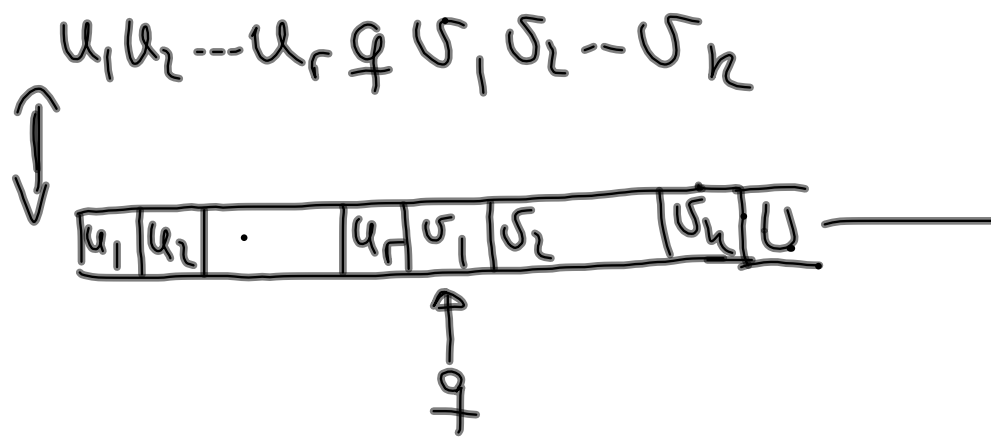
x 1 1 # 0 1 1

x 1 1 # 0 1 1

x 1 1 # x 1 1

x 1 1 # x 1 1

Configuration of TM M .



Starting configuration on $w \in \Sigma^*$

$$q_0 w \leftrightarrow \boxed{w_1 | w_2 \dots w_n | U}$$

↑
 q_0

Accepting config

Def M accepts w $\iff \exists$ configs C_1, C_2, \dots, C_k

$C_1 = q_0 w$

$C_i \rightarrow C_{i+1} \quad i \leq k-1$

$C_k = U q_{acc} v$

$$L(M) = \{ \omega \mid M \text{ accepts } \omega \}$$

Def 3.5

L is Turing-recognizable



$L = L(M)$ for some T.M. M

If M always halts then M is called a decider.

L is Turing-decidable

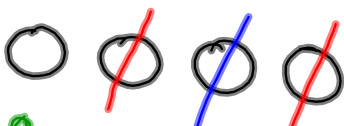


$L = L(M)$ for some recognizer M .


$$A = \{0^{2^n} \mid n \geq 0\}$$

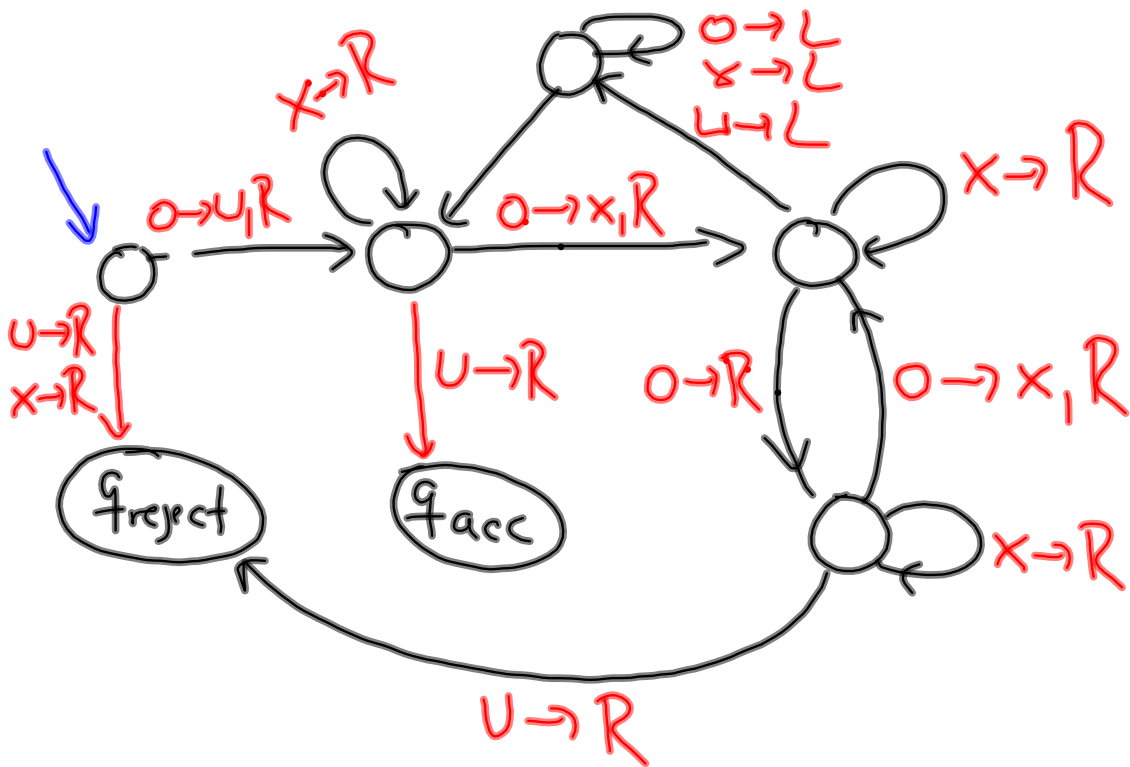
0000 is good

000 is bad



 One left \Rightarrow accept


 reject
 Since odd
 length



Some useful TM's

Shift right

$$q_0 w \rightarrow q_0 \triangleright w \quad (w \neq \emptyset)$$

1. Mark w , as special \dot{w}
2. Move right until 'U'
3. Move Left, read char, write 'U'
4. Move right, write char, move left
goto 3.

Exception: if in 3 we read \dot{w} ,
write \triangleright and stop

Notes (observations)

1. never touched 'left end'
2. could also do
$$q_0 w \rightarrow q_0 \cup w$$
$$q_0 w \rightarrow q_0 \# w$$
3. $w q w' \rightarrow w \# w'$

Left shifting

$q \# u_1 u_2 \dots u_n \rightarrow q u_1 u_2 \dots u_n$

1. Move right and read symbol (x)
2. If $x = 'U'$
 move left, write 'U', stop
3. If $x \neq 'U'$
 move left, write x
 move right
 goto 1.

also works

$$w \# w' \rightarrow ww'$$

copy $w \rightarrow ww$

$$1. \underline{w}_1 w_2 \dots w_n \rightarrow \underline{w}_1 \dots w_n \#$$

$$2. w_1 w_2 \dots w_n \# \rightarrow w \# w$$

3. shift left