# Introduction to Computer Science E11 – Lecture 13

## Lecture, November 8, 8:15–10, U26

We began on chapter 12 in the textbook, covering up through section 12.4 and starting on section 12.5.

# Lecture, November 10, 12:15–14, U26

We will continue with chapter 12 in the textbook, covering section 12.5 and then concentrating on security (also from sections 3.5 and 4.5) and cryptography.

#### Lecture, November 15, 8:15–10, U26

We will continue with cryptography, concentrating on RSA. We will introduce the symbolic computation programming language Maple.

## Supplementary notes on RSA

The textbook leaves out many important details regarding the implementation of RSA. (Most of this was, however, covered in your Mathematical Tools for Computer Science course.) For example, the textbook gives the incorrect impression that in computing  $m^e \pmod{n}$  that one would first compute  $m^e$ and then reduce modulo n. This is not what occurs in practice since it is infeasible for the large numbers used. The intermediate result would have about  $e \log(m)$  bits, which would usually be more than  $2^{500}$  bits (either  $m^e$ or  $c^d$  would be extremely long)! Thus, one computes this using intermediate computations and reducing modulo n after each step. This works because of the following: **Lemma.** For all nonnegative integers a, b and any integer n > 1,  $a \cdot b \pmod{n} = (a \pmod{n})(b \pmod{n}) \pmod{n}$ . Note that this can be proven using the fact that  $a = x \pmod{n}$  if and only if  $0 \le a < n$  and there is an integer k such that  $a = x + k \cdot n$ . The powers can be computed efficiently using the following algorithm:

```
function power(a,exp,n)
# Compute a^exp (mod n) for nonnegative exp
if exp = 0 then return(1)
else if (exp is odd) then
    return((a*power(a,exp-1,n)) mod n)
else
    c <- (power(a,exp/2,n))
    return((c * c) mod n)</pre>
```

The values e and d are multiplicative inverses of each other modulo (p-1)(q-1) (i.e.  $e \cdot d \pmod{(p-1)(q-1)} = 1$ ). They can be computed by using the Extended Euclidean Algorithm, which computes greatest common divisors.

**Def.**  $gcd(a, b) = greatest common divisor of a and <math>b = largest d \in \mathbb{Z}$  (the integers) such that d|a and d|b

If gcd(a, b) = 1, then a and b are relatively prime.

**Thm.**  $a, b \in \mathbb{N}$  (nonnegative integers). There exist  $s, t \in \mathbb{Z}$  such that sa + tb = gcd(a, b). Claim: The integers d = gcd(a, b), s and t can be found efficiently, using the Extended Euclidean Algorithm.

For RSA, the value e is chosen so that gcd(e, (p-1)(q-1)) = 1. To find d, we also need a value k such that  $e \cdot d = 1 + k(p-1)(q-1)$ . Thus, we can compute d by solving for s in the equation se + t(p-1)(q-1) = 1. This can be done using the Extended Euclidean algorithm since gcd(e, (p-1)(q-1)) = 1.

Note that Jacob Allerelli's notes on modular arithmetic are available through the course home page.

#### Laboratory: November 18 - Terminal Room

Discuss the following problems in groups of two or three. First, you will be using the program gpg to try encryption. Usage information can be obtained by typing  $gpg -h \mid more$  (hitting the space bar will get the rest of it; the vertical line says pipe the output through the next program, and more shows a page at a time).

- 1. Create a public and private key using gpg --gen-key. You should choose DSA and El Gamal, and size 2048. Go to the directory .gnupg using cd .gnupg. List what is in the directory using ls -al. Try the commands gpg --list-keys and gpg --fingerprint to list the keys you have, with the fingerprints, which make it easier for you to check that you have the correct key from someone. How would you use fingerprints?
- 2. You can save your public key in a file in a form that can be seen on a screen using gpg --export -a Your Name >filename. You are "exporting" your key and specifying where the output should go. Then look at it using more filename; the -a made it possible to see it reasonably on your screen, since it changes it to ASCII.
- 3. Mail this file to someone else. (Either in another group or within your own group.)
- 4. Try to figure out how to use gpg to "import" the public key you got from someone else. Check the fingerprint.
- 5. Create a little file and encrypt it. You can use gpg -sea filename. What does this do?
- Mail your file to whoever has your public key. Read their file using the command gpg -d inputfile >outputfile. Then look at the output file you created.
- 7. You can also encrypt a file for your own use using a symmetric key system protected by a pass phrase. Try using gpg --force-mdc -ca filename. Then try decrypting as with the file you decrypted previously. Why might you want to do this?
- 8. Problems 47 and 50 on pages 149-150.

- 9. Question 4 on page 150.
- 10. Problem 48 on page 198.
- 11. Question 11 on page 199.