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outline



case study: sorting networks

3 case study: sat solving

4 case study: session types

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5 final thoughts

computers and mathematical proofs

the 4-color theorem

Appel, Haken and Koch (1977)

traditionally presented as first example of a computer proof

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sparked a discussion on what a proof is

computers and mathematical proofs

the 4-color theorem

Appel, Haken and Koch (1977)

- traditionally presented as first example of a computer proof
- sparked a discussion on what a proof is

more than 10 years before...

Theorem 5. S(7) = 16.

Proof. This theorem was proved by exhaustive enumeration on a CDC G-21 computer at Carnegie Institute of Technology in 1966. The program was written by Mr. Richard Grove, and its running time was approximately

(Floyd & Knuth, 1973)

... but are these mathematical proofs?

these proofs rely on an ad-hoc program

- is the program correct?
- is the program running correctly?

... but are these mathematical proofs?

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- is the program correct?
- is the program running correctly?

how does peer-reviewing address these "proofs"?

- trust the program?
- rerun the program?
- reimplement the program?
- or...?

$the \ Curry-Howard \ correspondence$

what it is

correspondence between:

- in proofs a sequent calculus for some logic
- and type derivations in a particular type system

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how it helps us

- propositions are types
- proofs are programs
- proof verification is type checking

 \rightsquigarrow type checking is often easy to implement

theorem provers based on type theory

typical features

expressive type theory, corresponding to an expressive logic

- interactive ways to write proofs/build terms
- powerful automation techniques

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what do we need to trust?

the type checker (and nothing else)

theorem provers based on type theory

typical features

- expressive type theory, corresponding to an expressive logic
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what do we need to trust?

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de Bruijn principle

the critical part of a program used in a mathematical proof should be as small and simple as possible

the reality: a bit of everything...

formal proofs using trusted theorem provers (e.g. the 4-color theorem) $% \left({{\left({{{\mathbf{r}}_{{\mathbf{r}}}} \right)}_{{\mathbf{r}}}} \right)$

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proofs using ad-hoc programs with a small de Bruijn kernel

the reality: a bit of everything...

formal proofs using trusted theorem provers (e.g. the 4-color theorem) $% \left(\frac{1}{2} \right) = 0$

proofs using ad-hoc programs with a small de Bruijn kernel

proofs relying on calculations by extremely complex computer algebra systems

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"proofs" relying on black box systems known to be faulty

an unavoidable evolution

- the use of computers in mathematics is becoming more widespread
- computer proofs were the topic of an expert panel discussion at ICM 2018
- we should understand the different styles of proofs, and push for the "right" ones
- ... and our research can actually benefit from the right tools

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case study: sorting networks

a combinatorial problem

the problem

find S(n): length of the minimal sequence of compare-and-swap operations that sorts every input of length n

case study: sorting networks

a combinatorial problem

the problem

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the good part

some theoretical properties of such sequences

case study: sorting networks

a combinatorial problem

the problem

find S(n): length of the minimal sequence of compare-and-swap operations that sorts every input of length n

the good part

some theoretical properties of such sequences

the bad part

no known "clever" way to solve it

essentially: explore the search space (with some pruning)

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historical evolution

Floyd & Knuth, 1973

- determine S(2), S(3) and S(5) by hand (exhaustively)
- S(7) determined by a computer program (which? how?)

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• S(4), S(6) and S(8) follow from a theoretical result

case study: sorting networks

historical evolution

■ Floyd & Knuth, 1973: *S*(2)–*S*(8)

Codish, Cruz-Filipe, Frank & Schneider-Kamp, 2014

- new theoretical result
- S(9) determined by a computer program
- S(10) follows from a theoretical result

historical evolution

- Floyd & Knuth, 1973: *S*(2)–*S*(8)
- Codish, Cruz-Filipe, Frank & Schneider-Kamp, 2014: S(9) and S(10)

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Hardis (unpublished)

- new theoretical result
- S(11) determined by a computer program
- S(12) follows from a theoretical result

historical evolution

- Floyd & Knuth, 1973: *S*(2)–*S*(8)
- Codish, Cruz-Filipe, Frank & Schneider-Kamp, 2014: S(9) and S(10)
- Hardis, 2019 (unpublished): S(11) and S(12)

for completeness...

theoretical result by Van Voorhis (1972), S(14) does *not* follow from S(13)

case study: sorting networks

a difference in approach

Floyd & Knuth, 1973

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Codish, Cruz-Filipe, Frank & Schneider-Kamp, 2014

computer program to explore state space: generate all successors, prune unnecessary branches, rinse and repeat

- must generate all successors
- must not prune too much

(algorithms included in publication)

case study: sorting networks

but is this enough?

de Bruijn kernel

16 lines of VERY simple prolog code

but: must also trust prolog interpreter...

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a formal proof in Coq

- program produces witnesses for pruning
- checker reruns algorithm using witnesses

checker is proved correct in Coq

but is this enough?

de Bruijn kernel

16 lines of VERY simple prolog code

but: must also trust prolog interpreter...

a formal proof in Coq

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- checker is proved correct in Coq

a new tradition?

Hardis (2019) skips the implementation, and instead includes a formalization in Isabelle/HOL

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there's more to the story...

alternative approach

encode " $S(n) \leq k$ " as a propositional formula and apply a sat-solver

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 \rightsquigarrow big success stories of sat-solving in the last decade

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sat-solvers in a nutshell

programs that solve the propositional satisfiability problem

- based on resolution
- when that fails, case analysis
- lots of heuristics
- lots of smart, derived rules

potential issues

verifiability

- "yes": a valuation is given (can be checked independently)
- "no": that's it

Heule, 2013

seminal paper claiming verification of negative answers is unfeasible

potential issues

verifiability

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Heule, 2013

seminal paper claiming verification of negative answers is unfeasible

problems

- black-box complex systems, highly optimized, kept secret
- sketchy presentations in publications (at least for logicians)

potential issues

verifiability

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Heule, 2013

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the elephant in the room

the encoding

$building\ trust$

Heule and others, 2010s

formats for communicating unsatisfiability proofs

- too tailored to the individual systems
- can only be checked by the program that produced them...

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Cruz-Filipe, Marques-Silva and Schneider-Kamp, 2017

- system-independent language for certificates
- certified verifier
- able to check the largest proof (at the time): 400TB

the boolean pythagorean triples problem

problem

can we partition the natural numbers in two disjoint sets such that no set contains a pythagorean triple?

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answer (Heule 2016)

no!

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answer (Heule 2016)

no!

proof

a sat-solver said so

the boolean pythagorean triples problem

problem

can we partition the natural numbers in two disjoint sets such that no set contains a pythagorean triple?

proof technique

- encode the finite instance with the set {1,...,7825}
- generate a propositional formula (c program)
- split the formula in 1000 different cases
- solve each case with a sat-solver
- all cases unsat \rightarrow theorem

do we have a mathematical proof?

lots of different issues

- prove that the encoding is correct
- prove that the splitting is correct
- prove that each unsatisfiability claim is correct

do we have a mathematical proof?

lots of different issues

- prove that the encoding is correct
- prove that the splitting is correct
- prove that each unsatisfiability claim is correct

the bad news

- all these steps have been done
- unfortunately: not much sympathy for the effort
- currently: mathematical results are still being "proved" without formal verification

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5 final thoughts

a problematic area

the area in a nutshell

type systems for verifying distributed programs

equivalent to a resource logic (think linear logic)

- two layers of types/formulas (global and local)
- two layers of programs
- four different, related, systems

a problematic area

the area in a nutshell

type systems for verifying distributed programs

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- four different, related, systems

the challenge

conference-first publications: 16-page limit

- very compressed presentations, proofs in appendix
- very boring straightforward proofs by structural induction

└─ case study: session types

$disturbing \ signals$

too many wrong proofs

- in reference books
- in published articles

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case study: session types

$disturbing \ signals$

too many wrong proofs

- in reference books
- in published articles

Maksimovic & Schmitt, 2015

attempted formalization of a research article in Coq

- nearly all proofs were wrong
- induction hypotheses were not strong enough
- one lemma could not be proved by structural induction

case study: session types

our own experiment

choreographic programming

a type system with data: merges programs and their types

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only local and global view (two systems)

case study: session types

our own experiment

choreographic programming

a type system with data: merges programs and their types

only local and global view (two systems)

motivation

reviewing process for a journal publication: three years

- no real "problems"
- but not enough details in the (very long and boring) proofs

$Coq\ formalization$

Cruz-Filipe, Montesi & Peressotti, 2019 & 2021

two-year process (with breaks: mostly lockdown entertainment)

- all results in the main theory were correct
- all proof strategies were correct
- formalization spotted unnecessary hypotheses and some typos

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difficulties suggested simplifications to the theory

$Coq\ formalization$

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- all proof strategies were correct
- formalization spotted unnecessary hypotheses and some typos
- difficulties suggested simplifications to the theory

the irony: two wrong results

- not in the main theory (separate sections)
- never questioned by reviewers

case study: session types

$the \ lesson$

formalization pays off

the theorem prover is easier to convince than the reviewers

- it also requires less time
- once the formal proof is there, it must be right (right?)

case study: session types

$the \ lesson$

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- once the formal proof is there, it must be right (right?)

new experiment

submit an article claiming "all results have been formalized"

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(we're anxiously awaiting the answer)

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computer-assisted proofs are here to stay

variety of flavors, important to understand them

formalizations can actually help improve the theory

still a lot of communication needed

still hard for non-experts (but getting better)

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