## DM545 Linear and Integer Programming

# Lecture 13 Cutting Planes and Branch and Bound

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### Outline

1. Cutting Plane Algorithms

2. Branch and Bound

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2. Branch and Bound

### Valid Inequalities

- IP:  $z = \max\{\mathbf{c}^T\mathbf{x} : \mathbf{x} \in X\}, X = \{\mathbf{x} : A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \in \mathbb{Z}_+^n\}$
- Proposition:  $\operatorname{conv}(X) = \{\mathbf{x} : \tilde{A}\mathbf{x} \leq \tilde{\mathbf{b}}, \mathbf{x} \geq 0\}$  is a polyhedron
- LP:  $z = \max\{\mathbf{c}^T\mathbf{x} : \tilde{A}\mathbf{x} \leq \tilde{\mathbf{b}}, \mathbf{x} \geq \mathbf{0}\}$  would be the best formulation
- Key idea: try to approximate the best formulation.

#### Definition (Valid inequalities)

 $\mathbf{a}\mathbf{x} \leq \mathbf{b}$  is a valid inequality for  $X \subseteq \mathbb{R}^n$  if  $\mathbf{a}\mathbf{x} \leq \mathbf{b} \ \forall \mathbf{x} \in X$ 

Which are useful inequalities? and how can we find them? How can we use them?

### **Example: Pre-processing**

• 
$$X = \{(x, y) : x \le 999y; 0 \le x \le 5, y \in \mathbb{B}^1\}$$
  
 $x \le 5y$ 

• 
$$X = \{x \in \mathbb{Z}_+^n : 13x_1 + 20x_2 + 11x_3 + 6x_4 \ge 72\}$$

$$2x_1 + 2x_2 + x_3 + x_4 \ge \frac{13}{11}x_1 + \frac{20}{11}x_2 + x_3 + \frac{6}{11}x_4 \ge \frac{72}{11} = 6 + \frac{6}{11}$$
$$2x_1 + 2x_2 + x_3 + x_4 \ge 7$$

Capacitated facility location:

$$\sum_{i \in M} x_{ij} \le b_j y_j \quad \forall j \in N$$

$$\sum_{j \in N} x_{ij} = a_i \quad \forall i \in M$$

$$x_{ij} \le a_i$$

$$x_{ij} \ge 0, y_j \in B^n$$

$$x_{ij} \le \min\{a_i, b_j\} y_j$$

### Chvátal-Gomory cuts

- $X \in P \cap \mathbb{Z}^n_+$ ,  $P = \{ \mathbf{x} \in \mathbb{R}^n_+ : A\mathbf{x} \le \mathbf{b} \}$ ,  $A \in \mathbb{R}^{m \times n}$
- $\mathbf{u} \in \mathbb{R}^m_+$ ,  $\{\mathbf{a}_1, \mathbf{a}_2, \dots \mathbf{a}_n\}$  columns of A

#### CG procedure to construct valid inequalities

1) 
$$\sum_{i=1}^{n} \mathbf{u} \mathbf{a}_{j} x_{j} \leq \mathbf{u} \mathbf{b} \qquad \text{valid: } \mathbf{u} \geq \mathbf{0}$$

2) 
$$\sum_{j=1} \lfloor \mathbf{u} \mathbf{a}_j \rfloor x_j \leq \mathbf{u} \mathbf{b}$$
 valid:  $\mathbf{x} \geq \mathbf{0}$  and  $\sum \lfloor \mathbf{u} \mathbf{a}_j \rfloor x_j \leq \sum \mathbf{u} \mathbf{a}_j x_j$ 

3) 
$$\sum_{j=1}^{n} \lfloor \mathbf{ua}_{j} \rfloor x_{j} \leq \lfloor \mathbf{ub} \rfloor$$
 valid for  $X$  since  $\mathbf{x} \in \mathbb{Z}^{n}$ 

#### Theorem

by applying this CG procedure a finite number of times every valid inequality for X can be obtained

### **Cutting Plane Algorithms**

- $X \in P \cap \mathbb{Z}_+^n$
- a family of valid inequalities  $\mathcal{F}: \mathbf{a}^T \mathbf{x} \leq b, (\mathbf{a}, b) \in \mathcal{F}$  for X
- we do not find them all a priori, only interested in those close to optimum

#### **Cutting Plane Algorithm**

```
Init.: t = 0, P^0 = P

Iter. t: Solve \bar{z}^t = \max\{\mathbf{c}^T\mathbf{x} : \mathbf{x} \in P^t\}

let \mathbf{x}^t be an optimal solution

if \mathbf{x}^t \in \mathbb{Z}^n stop, \mathbf{x}^t is opt to the IP

if \mathbf{x}^t \notin \mathbb{Z}^n solve separation problem for \mathbf{x}^t and \mathcal{F}

if (\mathbf{a}^t, b^t) is found with \mathbf{a}^t\mathbf{x}^t > b^t that cuts off \mathbf{x}^t

P^{t+1} = P \cap \{\mathbf{x} : \mathbf{a}^i\mathbf{x} \leq b^i, i = 1, \dots, t\}

else stop (P^t) is in any case an improved formulation)
```

#### Cutting plane algorithm + Chvátal-Gomory cuts

- $\max\{\mathbf{c}^T\mathbf{x}: A\mathbf{x} = \mathbf{b}, \mathbf{x} \geq 0, \mathbf{x} \in \mathbb{Z}^n\}$
- Solve LPR to optimality

$$\begin{bmatrix} I & \overline{A}_{N} = A_{B}^{-1}A_{N} & 0 & \overline{b} \\ \overline{c}_{B} & \overline{c}_{N}(\leq 0) & 1 & -\overline{d} \end{bmatrix} \qquad x_{u} = \overline{b}_{u} - \sum_{j \in N} \overline{a}_{uj}x_{j}, \quad u \in B$$

$$z = \overline{d} + \sum_{j \in N} \overline{c}_{j}x_{j}$$

$$x_{u} = \bar{b}_{u} - \sum_{j \in N} \bar{a}_{uj} x_{j}, \quad u \in B$$
$$z = \bar{d} + \sum_{j \in N} \bar{c}_{j} x_{j}$$

• If basic optimal solution to LPR is not integer then  $\exists$  some row u:  $\bar{b}_{ii} \notin \mathbb{Z}^1$ .

The Chvatál-Gomory cut applied to this row is:

$$x_{B_{\boldsymbol{u}}} + \sum_{j \in N} \lfloor \bar{a}_{uj} \rfloor x_j \leq \lfloor \bar{b}_u \rfloor$$

 $(B_u \text{ is the index in the basis } B \text{ corresponding to the row } u)$ (cntd)

• Eliminating  $x_{B_u} = \bar{b}_u - \sum_{j \in N} \bar{a}_{uj} x_j$  in the CG cut we obtain:

$$\sum_{j \in N} (\underline{\bar{a}_{uj} - \lfloor \bar{a}_{uj} \rfloor}) x_j \ge \underline{\bar{b}_{u} - \lfloor \bar{b}_{u} \rfloor}$$

$$\sum_{i\in N} f_{uj} x_j \ge f_u$$

 $f_u > 0$  or else u would not be row of fractional solution. It implies that  $x^*$  in which  $x_N^* = 0$  is cut out!

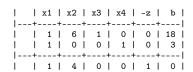
 Moreover: when x is integer, since all coefficient in the CG cut are integer the slack variable of the cut is also integer:

$$s = -f_u + \sum_{j \in N} f_{uj} x_j$$

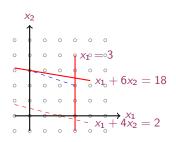
(theoretically it terminates after a finite number of iterations, but in practice not successful.)

### Example

$$\max x_1 + 4x_2$$
 $x_1 + 6x_2 \le 18$ 
 $x_1 \le 3$ 
 $x_1, x_2 \ge 0$ 
 $x_1, x_2$ integer



-	- 1	x1		x2	-	x3		x4		-z		ъ
	-+-		+		+-		+-		+-		+-	
1	-	0	-	1	1	1/6	1	-1/6	1	0	1	15/6
1	-	1	-	0	1	0	1	1	1	0	1	3
1	-+-		+		+-		+-		+-		+-	
1	- 1	0	Ι	0	Ι	-2/3	Τ	-1/3	Τ	1	Ι	-13



$$x_2 = 5/2, x_1 = 3$$
  
Optimum, not integer

• We take the first row:

• CG cut 
$$\sum_{j\in N} f_{uj}x_j \geq f_u \leadsto \frac{1}{6}x_3 + \frac{5}{6}x_4 \geq \frac{1}{2}$$

• Let's see that it leaves out x\*: from the CG proof:

$$\frac{1/6 (x_1 + 6x_2 \le 18)}{\frac{5/6 (x_1 \le 3)}{x_1 + x_2 \le 3 + 5/2 = 5.5}}$$

since 
$$x_1, x_2$$
 are integer  $x_1 + x_2 \le 5$ 

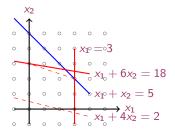
 Let's see how it looks in the space of the original variables: from the first tableau:

$$x_{3} = 18 - 6x_{2} - x_{1}$$

$$x_{4} = 3 - x_{1}$$

$$\frac{1}{6}(18 - 6x_{2} - x_{1}) + \frac{5}{6}(3 - x_{1}) \ge \frac{1}{2} \quad \Rightarrow \quad x_{1} + x_{2} \le 5$$

#### • Graphically:



#### • Let's continue:

														Ъ	
														-1/2	
														5/2	
											•			3	
•			•						•				•		•
•															•
- 1	- 1	0	-	0	-	-2/3	-	-1/3	-	0	-	1	1	-13	-

We need to apply dual-simplex (will always be the case, why?)

ratio rule:  $\min \left| \frac{c_j}{a_{jj}} \right|$ 

• After the dual simplex iteration:

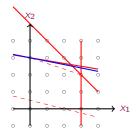
														b	
1	-+-		+.		-+-		-+-		+.		-+-		-+-		- 1
	-	0		0	-	1/5	-	1		-6/5		0		3/5	1
	1	0	1	1	1	1/5	1	0	1	-1/5		0	1	13/5	1
	1	1	1	0	1	-1/5	1	0	1	6/5		0	1	12/5	1
	-+-		+-		+-		+-		+-		-+-		+-		- [
1	1	0	Ī	0	Τ	-3/5	Τ	0	Ī	-2/5	Τ	1	Ī	-64/5	1

We can choose any of the three rows.

Let's take the third: CG cut:  $\frac{4}{5}x_3 + \frac{1}{5}x_5 \ge \frac{2}{5}$ 

• In the space of the original variables:

$$4(18 - x_1 - 6x_2) + (5 - x_1 - x_2) \ge 2$$
$$x_1 + 5x_2 \le 15$$



• ...

### Outline

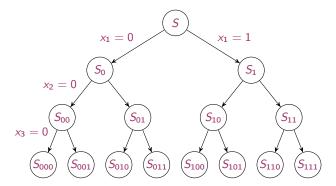
1. Cutting Plane Algorithms

2. Branch and Bound

#### Branch and Bound

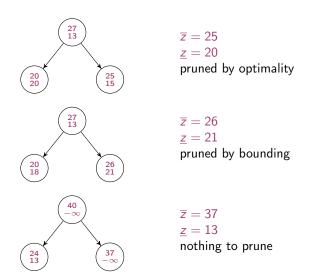
- Consider the problem  $z = \max\{c^T x : x \in S\}$
- Divide and conquer: let  $S = S_1 \cup ... \cup S_k$  be a decomposition of S into smaller sets, and let  $z^k = \max\{c^T x : x \in S_k\}$  for k = 1, ..., K. Then  $z = \max_k z^k$

For instance if  $S \subseteq \{0,1\}^3$  the enumeration tree is:



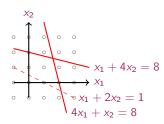
### **Bounding**

- Let  $\overline{z}^k$  be an upper bound on  $z^k$
- Let  $\underline{z}^k$  be an lower bound on  $z^k$
- $(\underline{z}^k \leq z^k \leq \overline{z}^k)$
- $\overline{z} = \max_k \overline{z}^k$  is an upper bound on z
- $\underline{z} = \max_{k} \underline{z}^{k}$  is a lower bound on z



### Example

$$\begin{array}{ll} \max \;\; x_1 \;\; + 2 x_2 \\ x_1 \;\; + 4 x_2 \leq 8 \\ 4 x_1 + \;\; x_2 \leq 8 \\ x_1, x_2 \geq 0, \text{integer} \end{array}$$



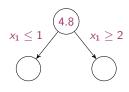
#### Solve LP

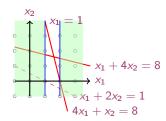


continuing

 				x4			  -	$x_2 = 1 + 3/5 = 1.6$ $x_1 = 8/5$
						24/15		The optimal solution
II'=II-1/4I'							- [	will not be more than
								0 + 14/5 4.0

• Both variables are fractional, we pick one of the two:





#### • Let's consider first the left branch:

				x4				
				0				
	•			-1/15		•		
				4/15				
				3/5				•

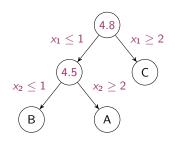
I'=I-III   		0 0 1	  -  -	0 1 0	1	1/15 4/15 -1/15	1	-4/15 -1/15 4/15	  -  -	1 0 0	1	0 0 0	   	-9/15 24/15 24/15	 
i								-3/5							•

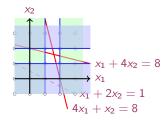
always a b term negative after branching:

$$\begin{aligned}
b_1 &= \lfloor \bar{b}_3 \rfloor \\
\bar{b}_1 &= \lfloor \bar{b}_3 \rfloor - b_3 < 0
\end{aligned}$$

Dual simplex:  $\min_{j} \left| \frac{c_{j}}{a_{i} j} \right|$ 

#### • Let's branch again





We have three open problems. Which one we choose next? Let's take A.

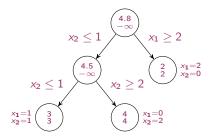
x1   x2   x3   x4   x5   x6   b   -z
0   1   15/60   0   -1/4     0   7/4       1   0   0   0   1     0   1
++
x1   x2   x3   x4   x5   x6   b   -z
III+I   0   0   1/4   0   -1/4   1   0   -1/4   1   0   9/4   1   0   9/4   1   0   9/4   1   0   1   1   1   1   1   1   1   1
0   1   15/60   0   -1/4     0   7/4     1   0   0   1   0   1
+++

#### continuing we find:

$$x_1 = 0$$
$$x_2 = 2$$

$$\overline{OPT} = 4$$

#### The final tree:

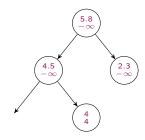


The optimal solution is 4.

### **Pruning**

#### Pruning:

- 1. by optimality:  $z^k = \max\{c^T x : x \in S^k\}$
- 2. by bound  $\overline{z}^k \leq \underline{z}$  Example:



3. by infeasibility  $S^k = \emptyset$ 

### **B&B** Components

#### Bounding:

- 1. LP relaxation
- 2. Lagrangian relaxation
- 3. Combinatorial relaxation
- 4. Duality

#### Branching:

```
S_1 = S \cap \{x : x_j \le \lfloor \bar{x}_j \rfloor\}
S_2 = S \cap \{x : x_j \ge \lceil \bar{x}_j \rceil\}
```

thus the current optimum is not feasible either in  $S_1$  or in  $S_2$ .

Which variable to choose?

Eg: Most fractional variable  $\arg\max_{j\in\mathcal{C}}\min\{f_j,1-f_j\}$ 

#### **Choosing Node for Examination** from the list of active (or open):

- Depth First Search (a good primal sol. is good for pruning + easier to reoptimize by just adding a new constraint)
- Best Bound First: (eg. largest upper: Z̄<sup>s</sup> = max<sub>k</sub> Z̄<sup>k</sup> or largest lower to die fast)
- Mixed strategies

Reoptimizing: dual simplex

**Updating the Incumbent**: when new best feasible solution is found:

$$\underline{z} = \max\{\underline{z}, 4\}$$

**Store the active nodes:** bounds + optimal basis (remember the revised simplex!)

#### **Enhancements**

- Preprocessor: constraint/problem/structure specific tightening bounds redundant constraints variable fixing: eg:  $\max\{c^Tx: Ax \leq b, l \leq x \leq u\}$  fix  $x_j = l_j$  if  $c_j < 0$  and  $a_{ij} > 0$  for all i fix  $x_j = u_j$  if  $c_j > 0$  and  $a_{ij} < 0$  for all i
- Priorities: establish the next variable to branch
- Special ordered sets SOS (or generalized upper bound GUB)

$$\sum_{j=1}^{k} x_j = 1 \qquad x_j \in \{0, 1\}$$

instead of: 
$$S_0 = S \cap \{x : x_j = 0\}$$
 and  $S_1 = S \cap \{x : x_j = 1\}$   $\{x : x_j = 0\}$  leaves  $k-1$  possibilities  $\{x : x_j = 1\}$  leaves only 1 possibility hence tree unbalanced

here: 
$$S_1 = S \cap \{x : x_{j_i} = 0, i = 1..r\}$$
 and  $S_2 = S \cap \{x : x_{j_i} = 0, i = r+1,..,k\}, r = \min\{t : \sum_{i=1}^t x_{j_i}^* \ge \frac{1}{2}\}$ 

- Cutoff value: a user-defined primal bound to pass to the system.
- Simplex strategies: simplex is good for reoptimizing but for large models interior points methods may work best.
- Strong branching: extra work to decide more accurately on which variable to branch:
  - 1. choose a set C of fractional variables
  - 2. reoptimize for each them (in case for limited iterations)
  - 3.  $\overline{z}_{j}^{\downarrow}, \overline{z}_{j}^{\uparrow}$  (dual bound of down and up branch)

$$j^* = \arg\min_{j \in \mathcal{C}} \max\{z_j^\downarrow, z_j^\uparrow\}$$

ie, choose variable with largest decrease of dual bound, eg UB for  $\max$ 

- If not finished after a certain time, possible reasons:
  - no feasible solution is found
  - the gap best feasible-dual bound is large

$$\mathsf{gap} = \frac{|\mathsf{Primal\ bound} - \mathsf{Dual\ bound}|}{\mathsf{Primal\ bound} + \epsilon} \cdot 100$$

- runs out of memory
- heuristics for finding feasible solutions (generally NP-complete problem)
- find better lower bounds if they are weak: addition of cuts, stronger formulation, branch and cut
- Branch and cut: a B&B algorithm with cut generation at all nodes of the tree. (instead of reoptimizing, do as much work as possible to tighten)

Cut pool: stores all cuts centrally Store for active node: bounds, basis, pointers to constraints in the cut pool that apply at the node

### Relative Optimality Gap

#### In CPLEX:

$$\mathsf{gap} = \frac{|\mathsf{best} \,\, \mathsf{node} - \mathsf{best} \,\, \mathsf{integer}|}{|\mathsf{best} \,\, \mathsf{integer} + 10^{-11}|}$$

In SCIP and MIPLIB standard:

$$\mathsf{gap} = \frac{pb - db}{\mathsf{inf}\{|z|, z \in [db, pb]\}} \cdot 100 \qquad \mathsf{for a minimization problem}$$

(if  $pb \geq 0$  and  $db \geq 0$  then  $\frac{pb-db}{db}$ ) if db = pb = 0 then gap = 0 if no feasible sol found or  $db \leq 0 \leq pb$  then the gap is not computed.

#### Last standard avoids problem of non decreasing gap if we go through zero

	3186	2520	-666.6217	4096	956.6330	-667.2010	1313338	169.74%
	3226	2560	-666.6205	4097	956.6330	-667.2010	1323797	169.74%
	3266	2600	-666.6201	4095	956.6330	-667.2010	1335602	169.74%
E	Lapsed	real time	= 2801.61	sec.	(tree size = 77.54)	MB, soluti	ons = 2)	
*	3324+	2656			-125.5775	-667.2010	1363079	431.31%
	3334	2668	-666.5811	4052	-125.5775	-667.2010	1370748	431.31%
	3380	2714	-666.5799	4017	-125.5775	-667.2010	1388391	431.31%
	3422	2756	-666.5791	4011	-125.5775	-667.2010	1403440	431.31%

### **Advanced Techniques**

#### We did not treat:

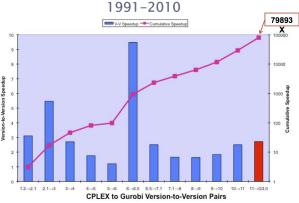
- LP: Dantzig Wolfe decomposition
- LP: Column generation
- LP: Delayed column generation
- IP: Branch and Price
- LP: Benders decompositions
- LP: Lagrangian relaxation

### MILP Solvers Breakthroughs

We have seen Fractional Gomory cuts.

The introduction of Mixed Integer Gomory cuts in CPLEX was the major breakthrough of CPLEX 6.5 and produced the version-to-version speed-up given by the blue bars in the chart below

### **MIP Performance Improvements**



(source: R. Bixby. Mixed-Integer Programming: It works better than you may think. 2010. Slides on the net)

### **Summary**

1. Cutting Plane Algorithms

2. Branch and Bound