

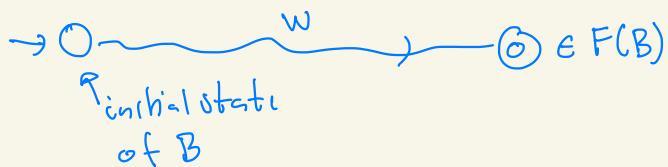
## Sipser Section 4.1 Decidable Languages

$$A_{DFA} = \{ \langle B \rangle \langle w \rangle \mid B \text{ is a DFA and } w \in L(B) \}$$

$\langle B \rangle$  and  $\langle w \rangle$  are coded via the universal alphabet and the universal state set.

Notation  $\langle B, w \rangle = \langle B \rangle \langle w \rangle$

$$\langle B, w \rangle \in A_{DFA} \Leftrightarrow B \text{ is a DFA and}$$



Theorem 4.1  $A_{DFA}$  is decidable:

Let  $M_1$  be a DTM which works as follows:

$M_1$ : on input  $\langle B, w \rangle = \langle B \rangle \langle w \rangle$

1. check whether  $B$  is a DFA and reject  $\langle B, w \rangle$  if it is not
2. simulate  $B$  on  $w$
3. if  $B$  is in an accept state after reading  $w \rightarrow$  accept  $\langle B, w \rangle$   
else reject  $\langle B, w \rangle$

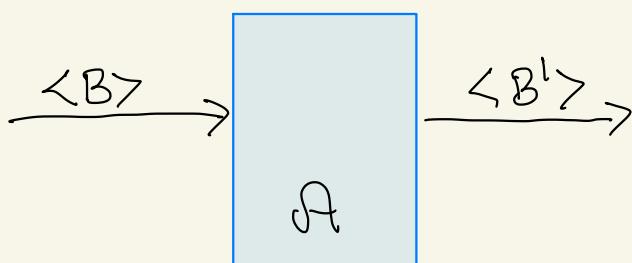
$$A_{NFA} = \{ \langle B, w \rangle \mid B \text{ is an NFA and } w \in L(B) \}$$

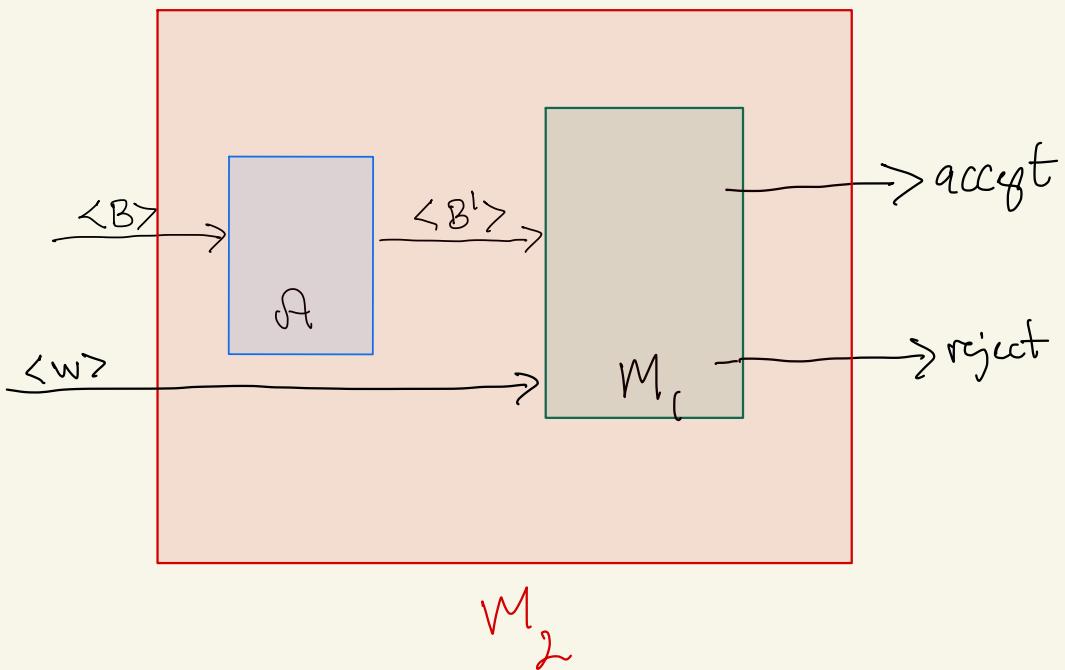
Theorem 4.2  $A_{NFA}$  is decidable

Proof: Let  $A$  be a DTM which given

an input  $B$ , first checks whether  
 $\langle B \rangle$  is an encoding of an NFA

- If  $B$  is not an NFA,  $A$  will output the encoding  $\langle B' \rangle = \langle B \rangle$  (which is not a DFA)
- If  $B$  is an NFA,  $A$  will output  $\langle B' \rangle$  where  $B'$  is a DFA with  $L(B') = L(B)$





$M_2$

$M_2$ : on input  $\langle B \rangle \langle w \rangle$

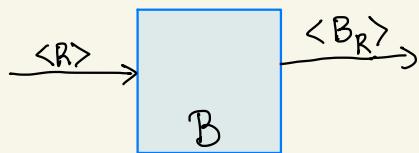
- . run  $A$  to convert  $\langle B \rangle$  into  $\langle B' \rangle$
- . run  $M_1$  on  $\langle B' \rangle \langle w \rangle$
- accept if  $M_1$  accepts
- reject if  $M_1$  rejects

$M_2$  decides  $A_{NFA}$

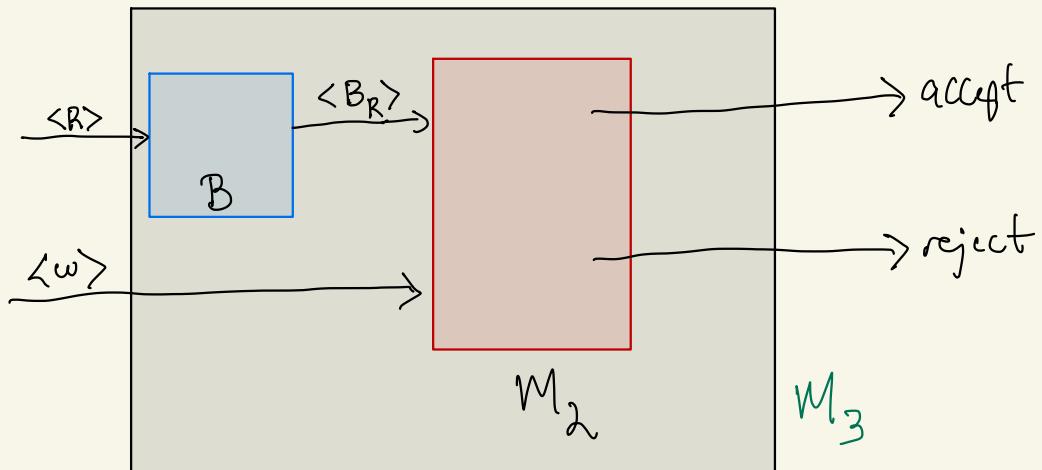
$$A_{R\text{EX}} = \{ \langle R \rangle \langle w \rangle \mid R \text{ is a regular expression} \text{ and } w \in L(R) \}$$

Theorem 4.3  $A_{R\text{EX}}$  is decidable

Proof:



- B first checks whether R is a legal regular expression.
- If it is not, then B outputs  $\langle B_R \rangle$  which codes a non-NFA.
- If R is a regular expr. then B generates the code of an NFA  $B_R$  with  $L(B_R) = L(R)$ .



$M_3$  decides  $A_{R\text{EX}}$

$$E_{DFA} = \{ \langle A \rangle \mid A \text{ is a DFA and } L(A) = \emptyset \}$$

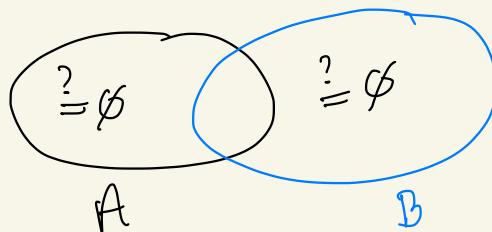
Theorem 4.4  $E_{DFA}$  is decidable

$M_4$ : on input  $\langle A \rangle$

- 1) check if  $\langle A \rangle$  codes a DFA. If not, reject  $\langle A \rangle$
  - 2) let  $D_A$  be the underlying digraph of  $A$
  - 3) If  $D_A$  has a directed path from the vertex  $v_0$  corresponding to the initial state  $q_0$  of  $A$  to some vertex  $v_i$  corresponding to a state  $q_i \in F(A)$ 
    - If such a path exists, accept  $\langle A \rangle$
    - else reject  $\langle A \rangle$
- accept

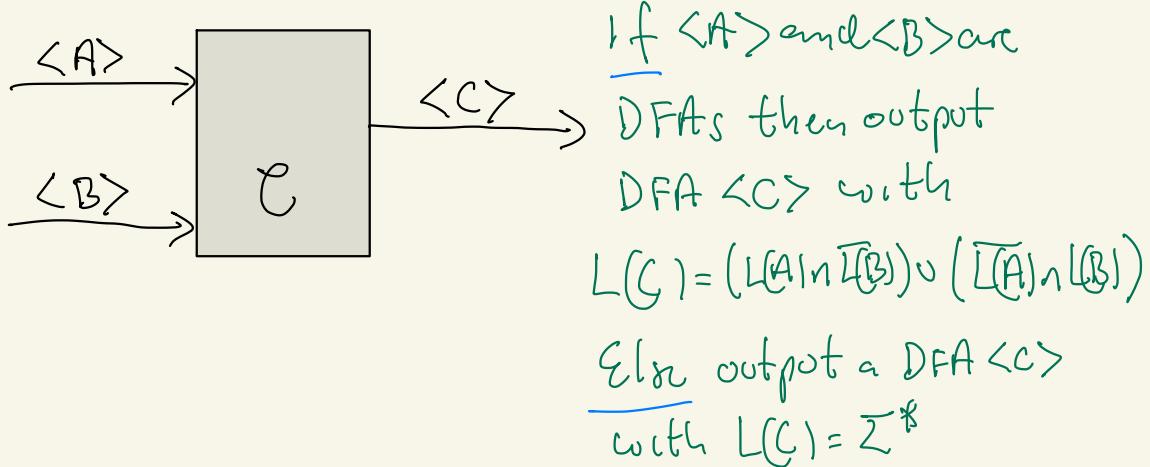
$$EQ_{DFA} = \{ \langle A \rangle \langle B \rangle \mid A \text{ and } B \text{ are DFAs and } L(A) = L(B) \}$$

Note  $L(A) = L(B) \Leftrightarrow (L(A) \setminus L(B)) \cup (L(B) \setminus L(A)) = \emptyset$

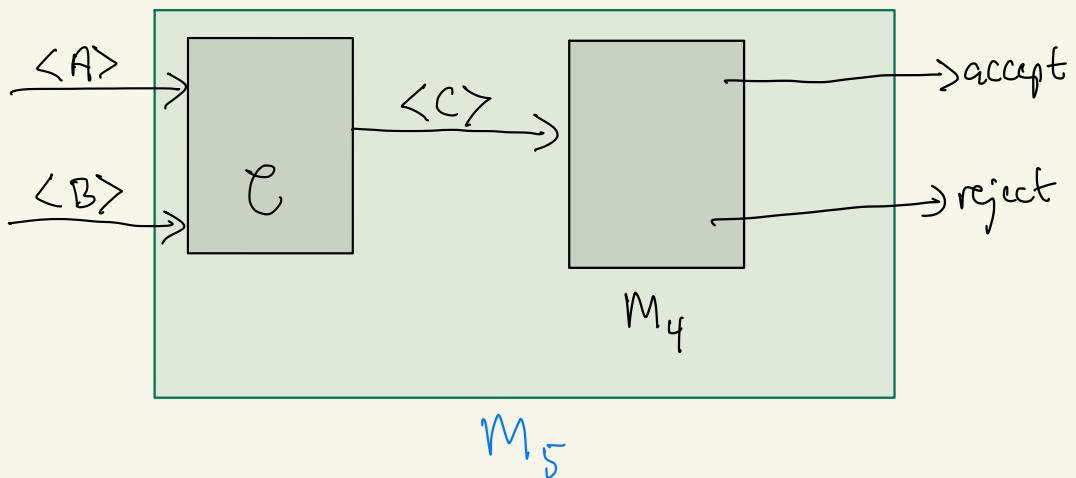


$$\uparrow$$

$$L(A) \cap \overline{L(B)} \cup (\overline{L(A)} \cap L(B)) = \emptyset$$



$$L(C) = \emptyset \Leftrightarrow \langle A \rangle \langle B \rangle \in EQ_{DFA}$$



$M_5$  decides  $EQ_{DFA}$

$$A_{CFG} = \{ \langle G \rangle \langle w \rangle \mid G \text{ is a CFG and } w \in L(G) \}$$

Theorem 4.7  $A_{CFG}$  is decidable

Proof let  $M_{CFG}$  be a deterministic TM

which

1. Checks whether  $\langle G \rangle$  codes a CFG  
if not, reject  $\langle G \rangle \langle w \rangle$
2. Convert  $G$  to  $G'$  which is a chomsky  
CFG with  $L(G') = L(G)$
3. Check all possible derivations  
of length  $2|w|-1$  and accept  $\langle G \rangle \langle w \rangle$   
if one of them is the string  $w$
4. If no derivation gives  $w$   
reject  $\langle G \rangle \langle w \rangle$

$$E_{CFG} = \{ \langle G \rangle \mid G \text{ is a CFG and } L(G) = \emptyset \}$$

Note: we cannot afford to check all possible strings  $w$  via  $M_{CFG}$ , but

Theorem 4.8  $E_{CFG}$  is decidable

p: We want to check whether  $\exists p \in \Sigma^* \text{ s.t. } S \xrightarrow{*} p$

1. Mark all terminal symbols

2. Repeat

if  $A \rightarrow u_1 u_2 \dots u_n$  is a rule where all  $u_i$  are marked

then mark A

If S becomes marked reject  $\langle G \rangle$

Until no change

3. accept  $\langle G \rangle$

Example:

$$S \xrightarrow{\quad} AB | CD$$

$$A \rightarrow AA$$

$$B \rightarrow BC$$

$$C \xrightarrow{\quad} c$$

$$D \xrightarrow{\quad} AB | d$$

Next relevant question:

$$EQ_{CFG} = \{ \langle G, H \rangle \mid G \text{ and } H \text{ are CFGs and } L(G) = L(H) \}$$

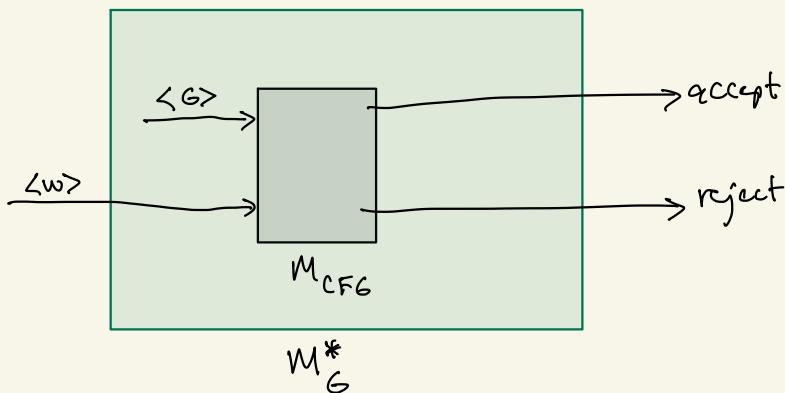
Problem: We cannot use the same approach as we did for DFA's  $\Rightarrow$  the set of context-free languages is not closed under complementation and intersection so

$(L(G) \cap \overline{L(H)}) \cup (\overline{L(G)} \cap L(H))$  may not be a context-free language.

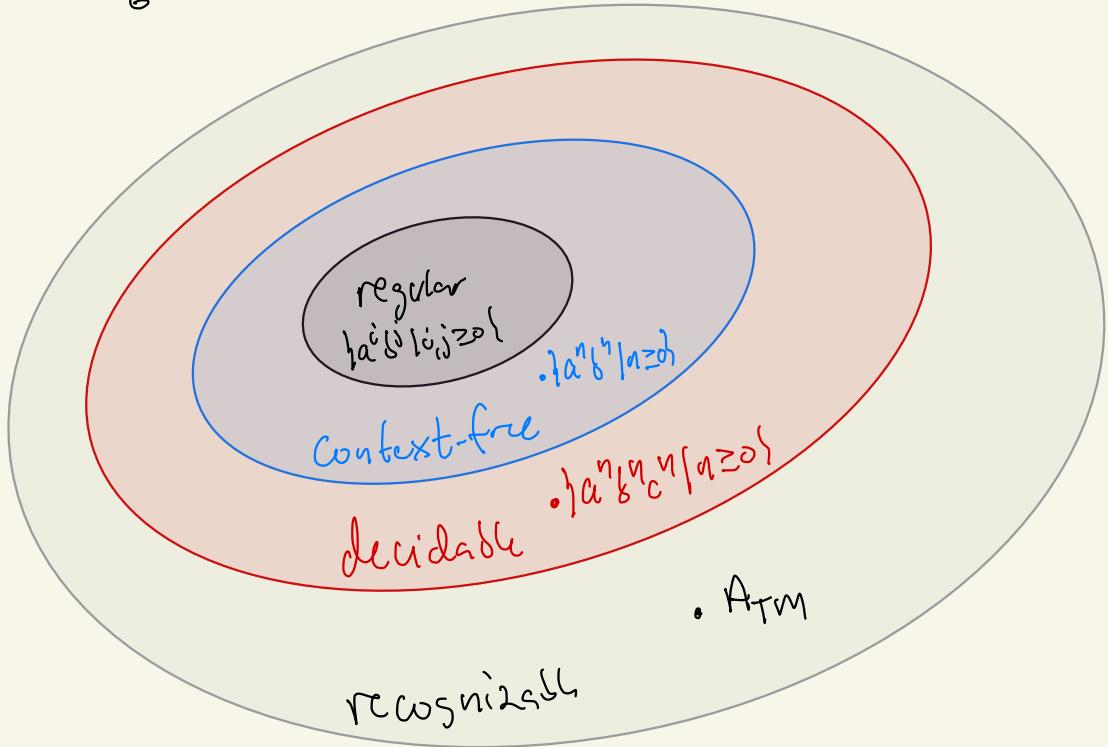
In fact no algorithm can decide  $EQ_{CFG}$ !

Theorem 4.9 Every Context-free language is decidable

Proof



$M_G^*$  decides the context-free language  $L(G)$



$$A_{TM} = \{ \langle M \rangle \langle w \rangle \mid M \text{ is a deterministic TM and } w \in L(M) \}$$

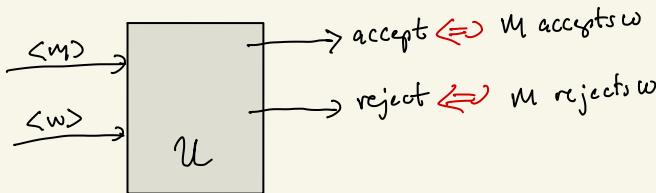
Theorem 4.11  $A_{TM}$  is Turing-recognizable

Proof:

1. check whether  $\langle M \rangle$  codes a DTM

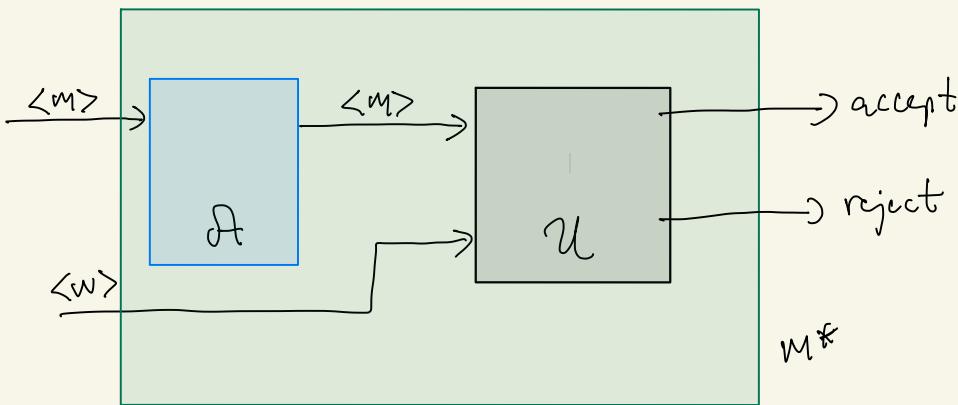
if not reject  $\langle M \rangle \langle w \rangle$

2.



$U$  is the universal TM

it will loop on  $\langle M \rangle \langle w \rangle \Leftrightarrow M \text{ loops on } w$



$A$ : check whether  $M$  is a DTM

if not loop

else send  $\langle M \rangle$  to  $U$

$M^*$  recognizes  $A_{TM}$ .